# Assignment 3.4: Code.org Activities: Repeat Until, If Do, and If Do Else Blocks

Complete Code.org activities and write block definitions:

1. Follow your teacher's instructions for logging into Code.org. Navigate to the Accelerated Intro to CS Course (https://studio.code.org/s/20-hour)
   Complete the following activities:
   Stage 2: The Maze Activities 10, 13, 14, 17, 18, 20 and
   Stage 9: The Farmer Activities 1, 6, 10, 11

2. For the blocks listed below, Draw the blocks in your notebook and write in your own words what each of these blocks does within a program.
   - "Repeat Until"
   - "If Do" (called "If Then" in Scratch)
   - "If Do Else" (called "If Then Else" in Scratch).